

RubyConfBR 2011



JRuby

on Steroids

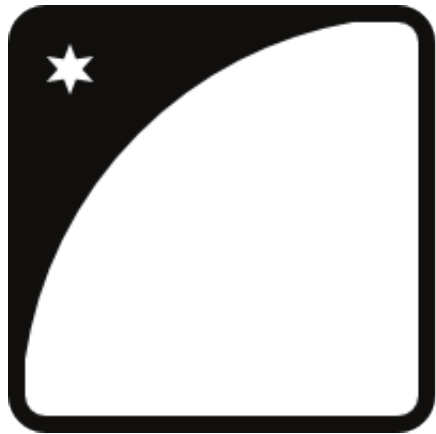
@qmx | <http://qmx.me>

whoami?

developer @

Intelie

instructor @



Caelum
Ensino e Inovação

opensource freak



open source

dyn.js creator



@dynjs | <http://dynjs.org>

JRuby contributor



TorqueBox contributor



geek

JRuby

under the hood

JVM

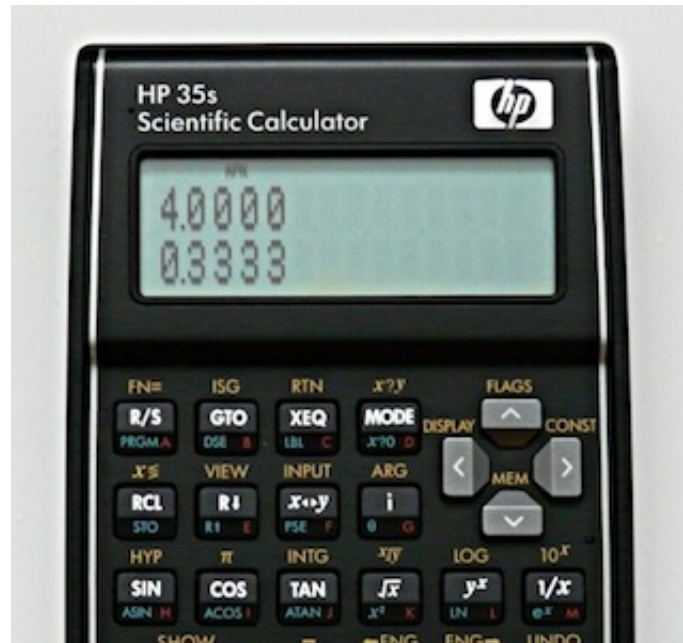
Java

run to the hills!

great VM

stack-based

stack-based



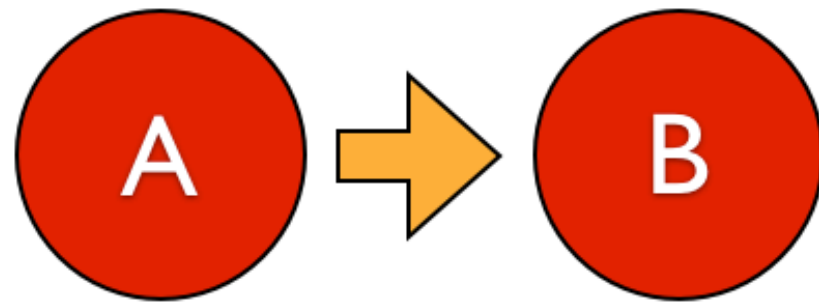
static-typed

static-typed

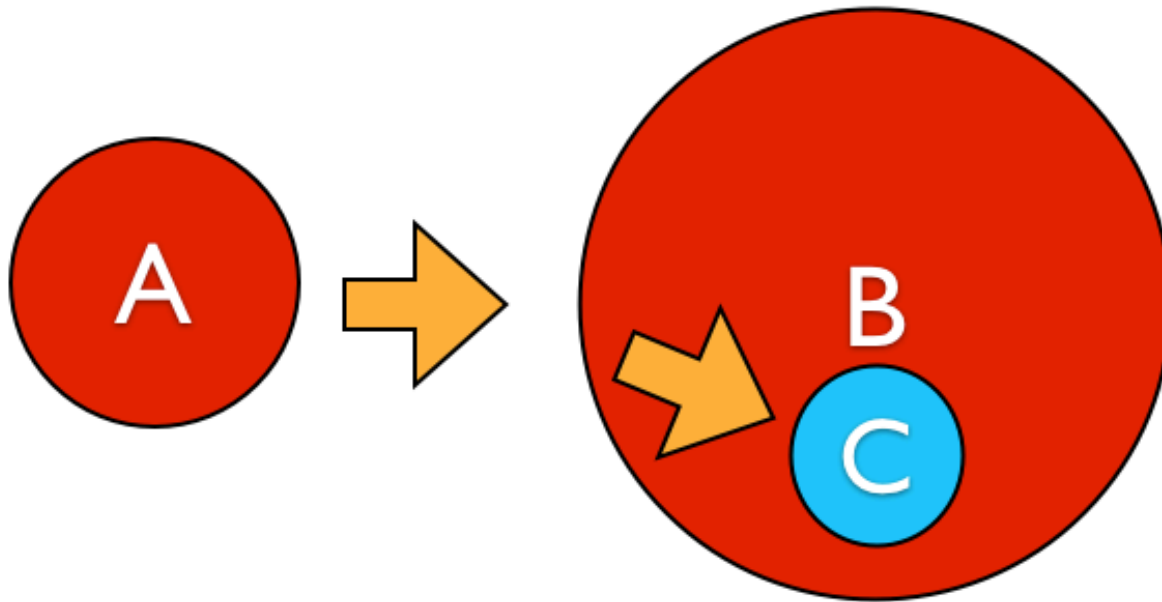
```
Bike bike = new Bike();  
bike.stop();
```

know thy enemy

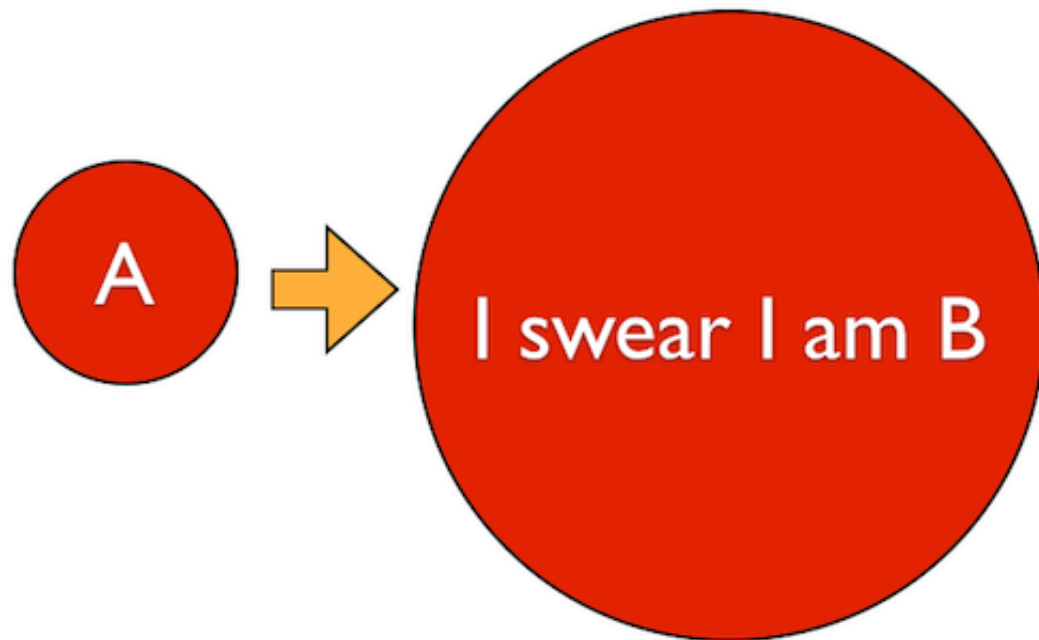
invokestatic



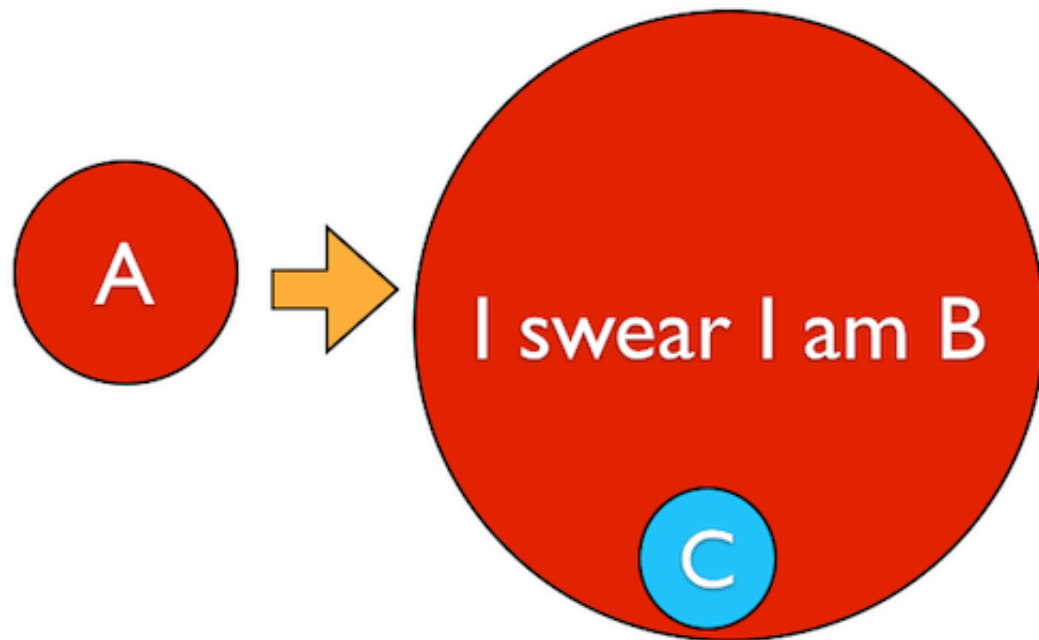
invokevirtual



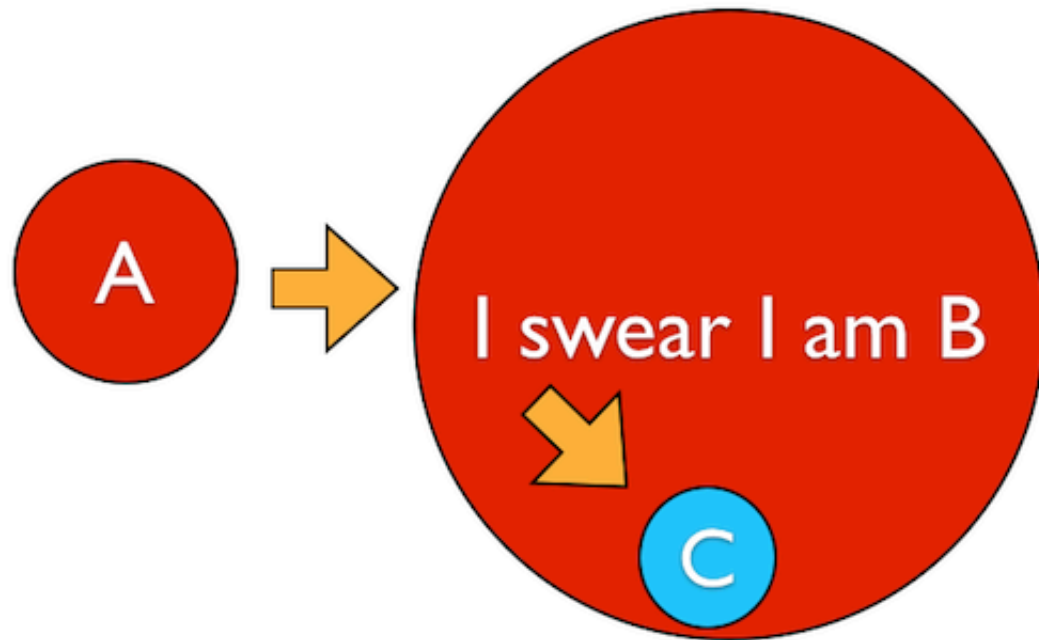
invokeinterface



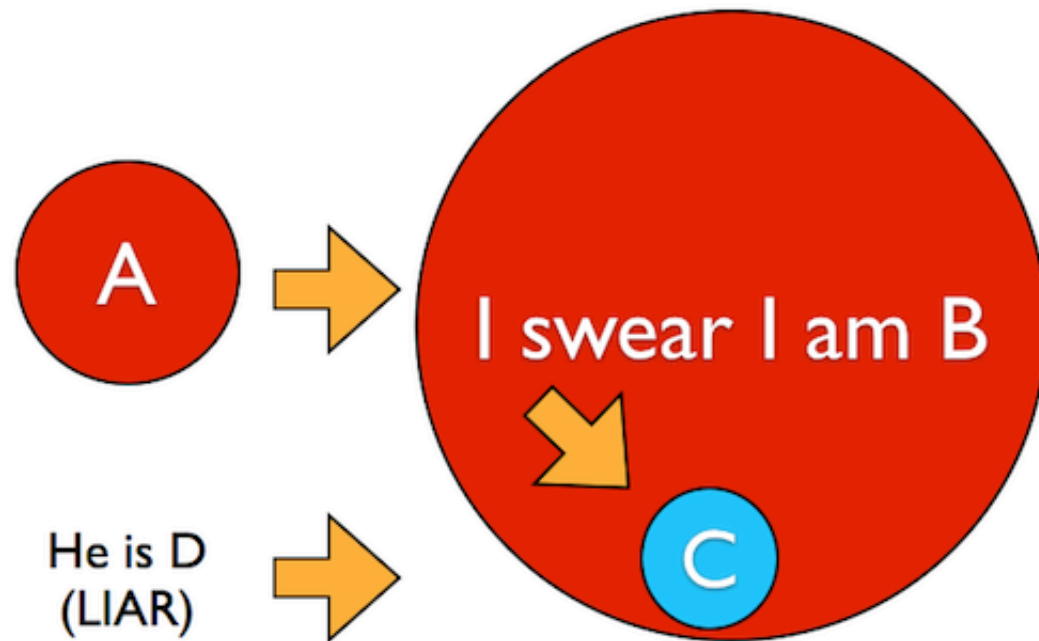
invokeinterface



invokeinterface



invokeinterface



SO

```
@shed = BikeShed.new
```

SO.

```
@shed = BikeShed.new
```

```
# java Bike?
```

```
@shed << bike
```

**what's the type of
BikeShed?**

MetaClass

MetaClass

```
public static IRubyObject
invoke(ThreadContext context,
        IRubyObject self, String
name, IRubyObject arg0) {
    return
self.getMetaClass().finvoke(co
ntext, self, name, arg0);
```

}

ZOMG

focus, focus!

```
self.getMetaClass().finvoke(context, self, name, arg0);
```

method missing!

```
DynamicMethod method =  
searchMethod(name);  
if  
(shouldCallMethodMissing(metho  
d)) {  
    return .....  
}  
return method.call(.....)
```

few calls later...

inside the metaclass

```
DynamicMethod method =  
getMethods().get(name);
```


getMethods()?

it's a Map!

```
Map<String, DynamicMethod>
```

Ruby Methods become Java Classes

back to the BikeShed...

```
# pseudocode  
BikeShed.methods[ '<<' ]  
  .call(context @shed, bike)
```

```
25:  aload_1
26:  aload_2
27:  aload          5
29:  invokestatic  #31
```

this #31

```
RubyKernel.sleep:(Lorg/jruby/r  
untime/ThreadContext;Lorg/jrub  
y/runtime/builtin/IRubyObject;  
[Lorg/jruby/runtime/builtin/IR  
ubyObject;)Lorg/jruby/runtime/  
builtin/IRubyObject
```

WTF

this #31 for dummies

Method `RubyKernel.sleep`

has arguments (`ThreadContext`,
`IRubyObject`, `IRubyObject[]`)

and returns an `IRubyObject`

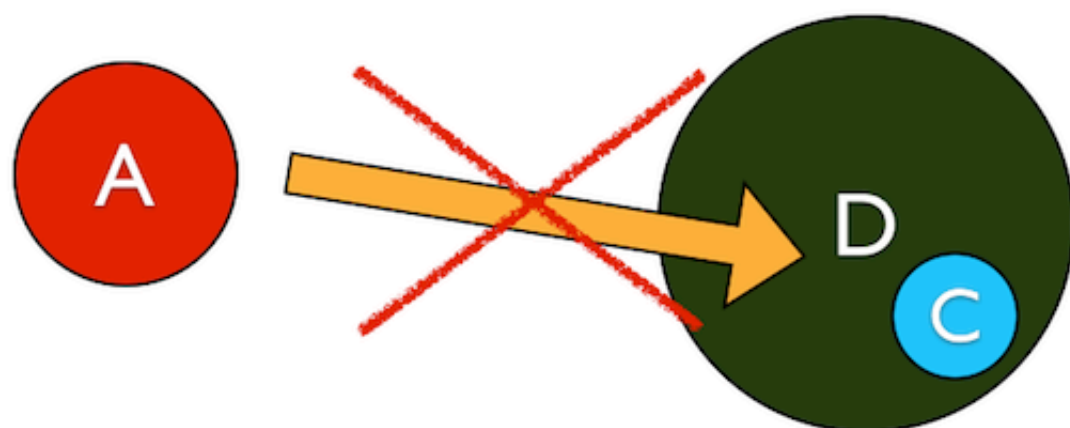
hard to write

**we ought to know
the types**

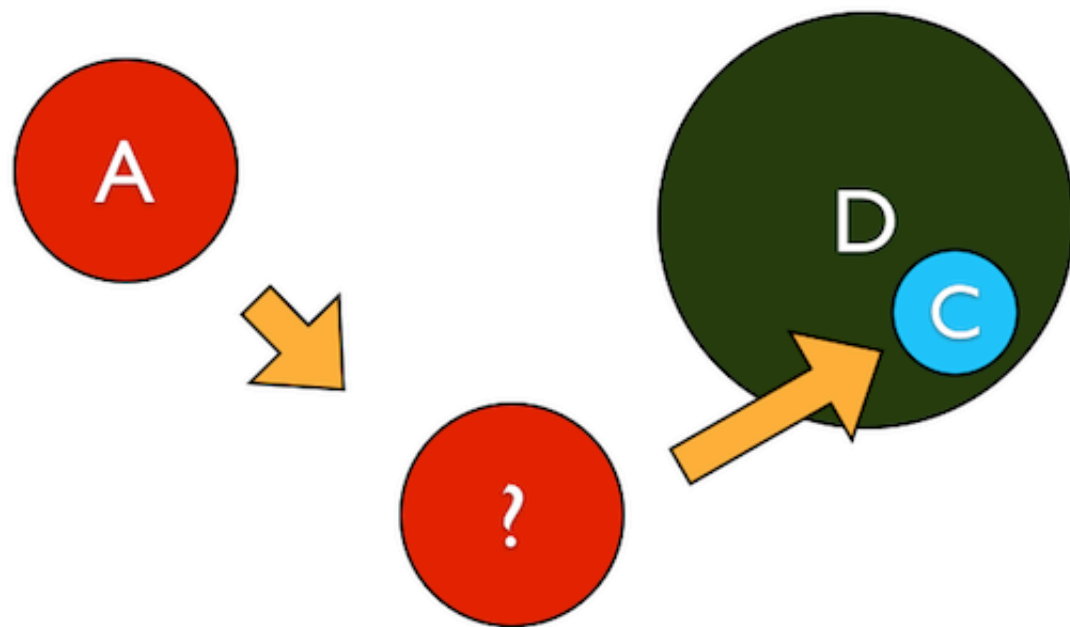
Java7 new features

invokedynamic

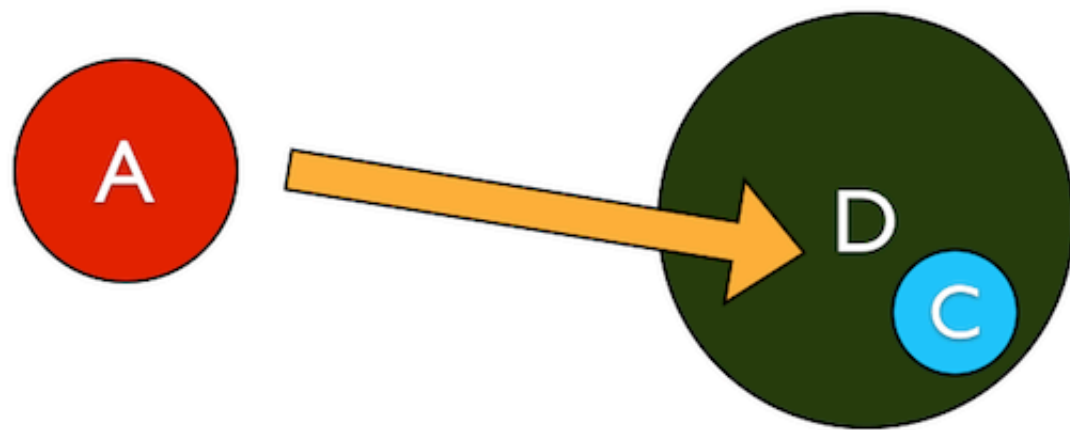
invokedynamic



invokedynamic



invokedynamic



what this means?

our @shed << bike

```
invokedynamic <<(Object) ...
```

caveat - java

hates <<

<< == append(..)

**where the types
gone?**

**polymorphic
signatures!**

**where the
searchMethod
gone?**

(void *)

function pointers!

MethodHandles

referencing @shed.<<

```
# what signature do I want?  
type =  
methodType(IRubyObject.class,  
IRubyObject.class)  
handle = lookup()  
    .findVirtual("append",  
type);
```

ugly?

**only if you don't
know reflection
api**

**performs almost
equal
invokevirtual**

why this matters?

quoting @fabiokung

**"deleting code
is..."**

quoting @fabiokung

**better than
writing good
code"**

why this matters?

JIT

Adaptive Optimization

inlining

inlining

```
class Shouter
  def shout!
    puts "yay!"
  end
end
```

inlining

```
shouter = Shouter.new  
100.times { shouter.shout! }
```

inlining

```
100.times { puts "yay!" }
```

MHs fold away

Ruby Constants

constants

```
X = "lol"
```

```
=> "lol"
```

```
X = "wut"
```

```
(irb):2 warning: already  
initialized constant X
```

```
=> "wut"
```

**Y U NO
CONSTANT!**

before Java7

generations

synchronized
access

after Java7

SwitchPoint

global JVM fuse

**fast and slow
paths**

SwitchPoints

two MHs

One points to the direct access
codepath

Other points to the re-assign codepath

thread-safe!

**why should I
care?**

**granted that you
use constants as
constants**

**can be faster
than stock java
code!**

current status

**some stuff got
slower**

**some stuff got
wicked fast, w/o
optimization**

**the future is
bright ahead!**

that's all folks!

?

thanks!